What to do

1. Counting practice

- Take turns to count. This is harder than you think!
- One person says 'one'.
- The second person says 'two'.
- The first person says 'three''.
- Continue like this, talking turns, until you reach 20.
- Repeat but this time speed up!
- Repeat but this time the other person starts – so you are saying different numbers.
- Repeat but count backwards from 20 to blast-off!

Extension

- Try this with three people – that's really hard, especially if you go fast!

2. Working together

- Counting and recognising even and odd numbers by playing *First to Zero*, an exciting game!
    - You need small objects, e.g. Lego™ bricks, buttons, conkers, shells, beads… , three small pots or bowls and a 1-6 dice (you can make number cards 1-6 if you don't have a dice)
    - Complete the activity *First to zero* below.

Try these Fun-Time Extras

- How many small shells or beads can you fit in one of the pots you used for the game? Estimate first then fill it. Tip out the shells and count to check your estimate.
- Count up or back with a coconut shy online
  https://www.topmarks.co.uk/ordering-and-sequencing/coconut-ordering

First to zero

How to play

1, 3, 5, 7, 9 and 11 are odd numbers
2, 4, 6, 8, 12 are even numbers

- This is a game for two people.

- You have a pot each and you place one pot in the middle between you.

- Place 10 or 12 (depending on whether your child can count to 12 reliably) small items in each of your pots.

- The middle one stays empty – at the moment!

- Take turns to throw the dice. Then follow these rules…

RULES

- If it is an odd number, you place that many counters into the pot in the middle.

- If it is an even number, place that many counters into your opponent's pot!

- Keep playing until one person has run out of counters.

- They are the winner!

- Play again.

Extension
Use 20 counters each
This makes the game last a bit longer!